CREATE YOUR OWN ...





HOLOCAUS TAUSEAN

AIM: TO HELP CREATE A DIGITAL OR PHYSICAL MUSEUM EXHIBITION FOCUS: THE HOLOCAUST

WHEN: 1939 - 45

ACTIVITY SUGGESTIONS ...





THE MUSEUM CAN BE CREATED IN
TEAMS - OR AS A WHOLE CLASS ACTIVITY.
THE FOLLOWING ROLES, LINKED FOCUS
AREAS AND SCORING ARE JUST A GUIDE.





DR MENGELE



SURVIVORS



MOVIES / MEDIA









RESISTANCE



CURATOR + TOUR GUIDE

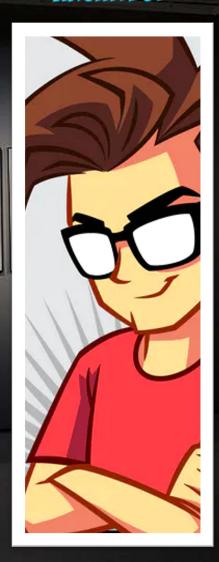
DESIGNER + ARCHITECT

THE ARCHAEOLOGIST

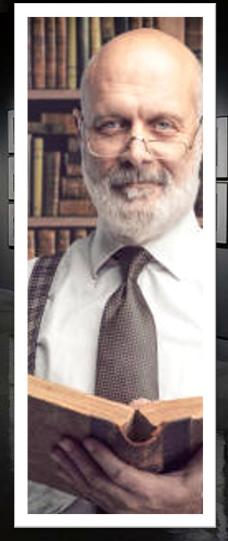
OLD SCHOOL HISTORIAN

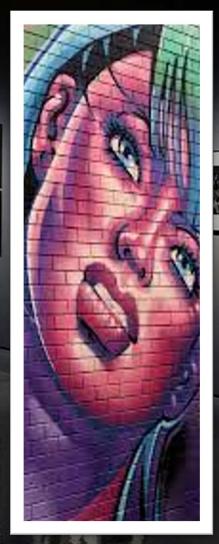
INODERN ARTIST











- COLLECTS, CHECKS + CHOOSES ITEMS

- ORGANISES INTO THEMES + ROOMS
- PRESENTS MUSEUM

- Designs Museum
- Builds Platform
- FINDS 10 PRIMARY SOURCES - INCLUDES 5 ARTIFACTS +
- 5 OTHER TYPE OF PRIMARY
 SOURCES
- LIKES OVALTINE
- FINDS 5 SECONDARY SOURCES
- CREATES ONE OF OWN
- CREATES 2 PIECES OF INODERN ART
- EXPLAINS CONTENT

Holocaust Source / Exhibit Types



Discover: examples of Holocaust sources of information Know: how to categorise them

A source is anything that gives us information about history. It could be a letter, a picture, an audio clip a computer game, a book, a film, a diary or an object. There are three main types of historical source.

Primary (contemporary), Secondary and Tertiary.			
Primary	Original information that originates / comes from that time in history.		
Secondary	Information created after that time in history - or a copy, model, replica.		
Tertiary	Created after the event but includes some primary information .		
For each of the sources below decide if they are: Primary (P) Secondary (S) or Tertiary (T)			
1 3	5	7 9	11
2 4	6	8 10	12
DER EWISE JUDE Blacksss		NAZI ARCHITECTS OF THE HOLOCAUST	The second secon
1: Contest Painting	2: Auschwitz Today	3: Documentary	4: Anne Frank's Diary
	Jude		VOICES FROM THE HOLOCAUST
5: Photograph	6: Jewish Badge	7: Auschwitz Model	8: Modern Book
SCHINDLES LST DISC 1			1 2 2 3 10 10 10 10 10 10 10 10 10 10 10 10 10
9: Holocaust Movie	10: Anne Frank House	11: Survivor Story	Rank reliability!

TEAM / GROUP COMPETITION OPTION

MUSEUM NAME + 2

MUSEUM DESIGN / INTERACTIVITY + TO PRIMARY EXHIBITS + 10 SECONDARY / TERTIARY EXHIBITS + 10 ARTISTRY + 10 USE OF THEMES ... E.G FORGIVENESS, EMPATHY, COURAGE + 8